



Fashion Design

Primary Career Cluster:	Arts, A/V Technology, & Communications
Course Contact:	CTE.Standards@tn.gov
Course Code(s):	C11H10
Prerequisite(s):	<i>Foundations of Fashion Design</i> (C11H09)
Credit:	1
Grade Level:	11
Focus Elective Graduation Requirements:	This course satisfies one of three credits required for an elective focus when taken in conjunction with other <i>Arts, A/V Technology, & Communications</i> courses.
Program of Study (POS) Concentrator:	This course satisfies one out of two required courses that meet the Perkins V concentrator definition, when taken in sequence in the approved program of study.
Programs of Study and Sequence:	This is the third course in the <i>Fashion Design</i> program of study.
Aligned Student Organization(s)	Family, Career and Community Leaders of America (FCCLA): http://www.tennesseefccla.org
Coordinating Work-Based Learning:	Teachers are encouraged to use embedded WBL activities such as informational interviewing, job shadowing, and career mentoring. For information, visit https://www.tn.gov/education/educators/career-and-technical-education/work-based-learning.html .
Promoted Tennessee Student Industry Credentials:	Credentials are aligned with post-secondary and employment opportunities and with the competencies and skills that students acquire through their selected program of study. For a listing of promoted student industry credentials, visit https://www.tn.gov/education/educators/career-and-technical-education/student-industry-certification.html .
Teacher Endorsement(s):	046, 050, 051, 059, 154, 204, 230, 231, 450, 452, 472, 516, 519, 569, 570, 571, 573, 711, 760, 776, 954
Required Teacher Certifications/Training:	None
Teacher Resources:	https://www.tn.gov/education/educators/career-and-technical-education/career-clusters/cte-cluster-arts-av-tech.html Best For All Central: https://bestforall.tnedu.gov/

Course at a Glance

CTE courses provide students with an opportunity to develop specific academic, technical, and 21st century skills necessary to be successful in career and in life. In pursuit of ensuring every student in Tennessee achieves this level of success, we begin with rigorous course standards which feed into intentionally designed programs of study.

Students engage in industry relevant content through general education integration and experiences such as career and technical student organizations (CTSO) and work-based learning (WBL). Through these experiences, students are immersed with industry standard content and technology, solve industry-based problems, meaningfully interact with industry professionals, and use/produce industry specific, informational texts.

Using a Career and Technical Student Organization (CTSO) in Your Classroom

CTSOs are a great resource to put classroom learning into real-life experiences for your students through classroom, regional, state, and national competitions, and leadership opportunities. Below are CTSO connections for this course, note this is not an exhaustive list.

- Participate in CTSO Fall Leadership Conference to engage with peers by demonstrating logical thought processes and developing industry specific skills that involve teamwork and project management.
- Participate in contests that highlight job skill demonstration, interviewing skills, community service activities, extemporaneous speaking, and job interview.
- Participate in leadership activities such as Student2Student Mentoring, National Week of Service, Officer Training, and Community Action Project.

For more ideas and information, visit Tennessee FCCLA at <https://www.tennesseefccla.org/>.

Using Work-Based Learning (WBL) in Your Classroom

Sustained and coordinated activities that relate to the course content are the key to successful work-based learning. Possible activities for this course include the following. This is not an exhaustive list.

- **Standards 1.1** | Have an industry representative explain the daily occupational hazards.
- **Standards 2.1-2.5** | Visit a local promotions company.
- **Standards 3.1-3.2** | Job shadow at a local boutique.
- **Standards 4.1-4.5** | Interview a marketing executive on the trends in the fashion industry.
- **Standards 5.1-5.6** | Assist a fashion designer with the creation of their upcoming collection.

For more ideas and information, visit <https://www.tn.gov/education/educators/career-and-technical-education/work-based-learning.html>.

Course Description

Fashion Design is an applied-knowledge course intended to prepare students to pursue careers in the fashion industry. Building on the knowledge acquired in *Foundations of Fashion Design*, this course places special emphasis on apparel manufacturing and merchandising, marketing applications, and product and service management. In addition, students will explore trends in fashion design and engage with industry-specific technologies used to produce a variety of fabrics, garments, and accessories. Upon completion of this course, proficient students will have created an original fashion collection.

Course Standards

1. Occupational Safety

- 1.1 Safety Practices: Demonstrate the **ability to comply with personal and environmental safety practices associated with textile applications**: the use of adhesives; hand tools; machines; and the handling, storage, and disposal of chemicals/materials in accordance with local, state, and federal safety and environmental regulations.
 - a. Inspect, maintain, and employ safe operating procedures with tools and equipment.
 - b. Adhere to responsibilities, regulations, and Occupational Safety and Health Administration (OSHA) policies regarding reporting of accidents and observed hazards, and regarding emergency response procedures.
 - c. Maintain a portfolio record of written safety examinations and equipment examination for which the student has passed an operational checkout by the instructor. Compare occupational safety skills included in the portfolio to safety skills designated in authentic career postings.

2. Merchandising and Promotion

- 2.1 Psychological Characteristics of Colors: Evaluate data from multiple sources, including textbooks and fine art books, to support **analysis of the psychological characteristics of colors**. For example, compare and contrast warm and cool color palettes. Craft an argument examining the effects on consumer preferences and buying trends when color psychology is employed in the marketing of fashion products. Assess the implications for the selection of fabrics for apparel and accessory design.
- 2.2 Visual Merchandising: Identify **fundamental techniques and design concepts of fashion merchandise presentation**. Research the **influence of visual merchandising on consumer purchase decisions**. Create a checklist to appraise visual displays for effective and efficient use of display space, lighting, and merchandise. Apply principles of visual merchandise organization by creating an original merchandise display.
- 2.3 Store Layout: Design a **visual representation of a store layout incorporating aesthetic considerations of merchandise, services, and customers**. Assess how point of view or purpose of the store layout affects content, style, and color choices. Store layout representation could include:
 - a. freeflow layout,
 - b. grid layout,
 - c. spine layout,

- d. loop layout, and
- e. parallel layout.

2.4 Merchandise Flow Processes: Examine the **importance of establishing and maintaining merchandise flow processes and strategies for successful management of merchandise logistics**. Compare and contrast the role of merchandise flow in evaluating and responding to the needs of the business and consumers.

2.5 Promotion Strategies: Identify **promotion strategies used in the fashion industry for communication of product information**. Consult sample catalogues, professional commentary, shopping apps, and related print and digital sources to determine the impact of technology and social media on fashion marketing and promotion.

3. Product and Service Management

3.1 Retail Stores: Categorize **types of retail clothing stores based on size, company organization** (traditional, catalogue, internet), and range of products (variety or specialized). Examine **how these retail stores operate within an integrated supply chain, using software** such as Electronic Point of Sale (EPOS). Assess how the target population of a store shapes the content and style of the products it sells.

3.2 Principles of Merchandise: Analyze **principles of merchandise planning and buying, and explain how they relate to each other and the fashion industry as a whole**. Use merchandise planning software solutions to coordinate a buying plan that includes the following elements:

- a. selection of merchandise,
- b. establishment of retail prices,
- c. ongoing ordering processes,
- d. management of supplier relationships,
- e. strategic merchandising, and
- f. in-store advertising.

4. Marketing and Trends in Fashion Design

4.1 Principles of Marketing: Identify basic **principles of marketing, including** but not limited to **market analysis, planning, implementation, and control**. Create a checklist of common marketing plan components (e.g., marketing objectives, customer analysis, marketing strategies, and tactics). Evaluate data and conduct an original fashion design analysis for a real or invented clothing line using the four basic elements of a fashion marketing plan:

- a. product development,
- b. price,
- c. distribution management, and
- d. promotions and communications.

- 4.2 Market Analysis: Examine **components of market analysis and trends research related to fashion design** (i.e., season, target market, colors, fabrics, texture, usage). Analyze how and why individuals, events, and ideas develop and interact to create seasonal fashion trends. Research and interpret technical data to forecast trends in fashion and identify target markets.
- 4.3 Target Markets: Analyze the **demographics of target markets to predict consumer requirements and preferences**. Integrate research and analysis data to create original fashion collections for domestic and global markets using computer-aided design applications.
- 4.4 Seasonal Buying Plan: Create a **comprehensive seasonal buying plan using industry-related budget designing software**. Formulate basic budget functions including the following elements: planning process, buy quantity, and benchmarks for progress evaluation and plan adjustment.
- 4.5 Window Presentation: Create a **window presentation for a retail store incorporating an original garment design and accessories**. Create modified display options to accommodate different seasons, events, and customer demographics.

5. Creation of Fashion Collection

- 5.1 Collection Creation: Drawing on current and historic trends in the color, texture, and print of fabrics used for garment designs, **develop a collection of apparel and accessories for different lifestyles and seasons using hand sketches or computer-aided design**.
- 5.2 Fabrics and Trims: Justify the **use of certain fabrics and trims for the needs of selected target markets and garment functionalities, citing market research or industry journals to support decisions**. Analyze how properties of fabrics affect garment performance and cost. Compose an informative presentation from textile choices through the product development for a chosen target market.
- 5.3 Presentation Board Preparation: Compile a **list of materials required for a presentation board featuring a wide range of material samples**. Evaluate sample elements to determine the most effective combination for creating a comprehensive fashion collection using a variety of colors, fabrics, sketches, and/or industry software designs.
- 5.4 Presentation Board Assembly: Assemble a **presentation board that incorporates a collage of color samples, fabrics, and sketches, mounted with color renderings that logically present a particular fashion collection by color or style of design**. Create a name for each garment in the collection for tracking and communication to potential clients.
- 5.5 Justification of Fashion Collection: Compose and present a clear and **coherent written justification for the presentation board that explains the principles of design, choice of samples, and analysis of the fashion collection**.

- 5.6 Garment Construction: Construct one or more garments from one of the student-designed collections developed in previous standards. **Demonstrate basic garment construction skills and techniques, using samples provided on the presentation board.** Demonstrate proficiency in proper pressing, fitting, alteration, finishing, and embellishment for quality garment construction. Demonstrate the appropriate use, selection, and maintenance of equipment, tools, and sewing supplies for the construction of apparel.

Standards Alignment Notes

*References to other standards include:

- FACS: National Standards for Family and Consumer Sciences Education, Second Edition: National Association of State Administrators of Family and Consumer Sciences, [FACS](#).
- P21: Partnership for 21st Century Skills [Framework for 21st Century Learning](#)
 - o Note: While not all standards are specifically aligned, teachers will find the framework helpful for setting expectations for student behavior in their classroom and practicing specific career readiness skills.